

4294. Cox (Richard A. V.): The origin and relative chronology of *shader*-names in the Hebrides.

*In* SGS 16 (1990), pp. 95–113.

Argues that *shader*-names derive from ON *sætr* only, and suggests a revision of the traditional relative chronology of the Norse place-name elements in the West of Scotland.

*Classifications:*

- D 3.2.2: Toponymy: Scotland

*Indexes:*

Words/Proper Names:

- -bost (ScG)
- -sadar (ScG)
- -seadar (ScG)
- Shader